

Lecture #4 DeterminantsI. Determinants

Determinants are valuable in the solution of linear systems of equations.

A. Homogeneous Linear Equations

1. Consider a linear set of n homogeneous equations with n unknowns

$$a_1 x_1 + a_2 x_2 + a_3 x_3 = 0$$

$$b_1 x_1 + b_2 x_2 + b_3 x_3 = 0$$

$$c_1 x_1 + c_2 x_2 + c_3 x_3 = 0$$

QUESTION: 2. Under what conditions is there a nontrivial solution? (Not trivial $x_1 = x_2 = x_3 = 0$)

3. Vector Notation: IF $\underline{x} = (x_1, x_2, x_3)$, $\underline{a} = (a_1, a_2, a_3)$, etc, then

$$\underline{a} \cdot \underline{x} = 0 \quad \underline{b} \cdot \underline{x} = 0 \quad \underline{c} \cdot \underline{x} = 0$$

b. Application: This occurs in many fields of physics, for example when solving for linear waves in a system (linear dispersion relation)

c. Geometrical Interpretation:

i) Vector \underline{x} is orthogonal to \underline{a} , \underline{b} , \underline{c} !

ii) Volume spanned by \underline{a} , \underline{b} , & \underline{c} is given by triple scalar product (equal to the determinant)

$$(\underline{a} \times \underline{b}) \cdot \underline{c} = \det(\underline{a}, \underline{b}, \underline{c}) = D_3 = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

ANSWER 4. IF $D \neq 0$, then only the trivial solution $x_i = 0$ exists!

5. As we will see, if $D = 0$, then to obtain a solution for x_1, x_2 , & x_3 requires that you choose a value for one of the variables (say x_3) and solve for $x_1 = f_1(x_3)$

Functions will depend on coefficients $\underline{a}, \underline{b}, \underline{c}$ $x_2 = f_2(x_3)$

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B. Inhomogeneous Linear Equations

$$1. \begin{aligned} a_1 x_1 + a_2 x_2 &= h_1 \\ b_1 x_1 + b_2 x_2 &= h_2 \end{aligned}$$

2a. In contrast to the homogeneous case ($h_1 = h_2 = 0$), the solution of the inhomogeneous will be uniquely determined (no free parameter) if a solution exists.

b. The solutions x_1 & x_2 will depend on h_1 & h_2 as well as a_1, b_1 .

C. Definitions:

1. RC Order: For a 2D array, the n th row & m th column is (n, m)
 (row, column) \rightarrow (r, c)

2. Permutations: For n unique objects in some reference order, there are $n!$ possible permutations (different orders).

$$a. \quad n \cdot n-1 \cdot n-2 \cdot \dots \cdot 1 = n!$$

3. Parity: a. Pairwise interchanges may be used to alter order.

$$a \overleftarrow{b} c d \Rightarrow a d c b$$

b. The parity (even or odd) is the number of pairwise interchanges to achieve a permutation from a reference order

Ex: $a \overleftarrow{b} c d \Rightarrow a \overleftarrow{c} d b \Rightarrow d a c b$
 odd (-) even (+)

OR: $a \overleftarrow{b} c d \Rightarrow a \overleftarrow{c} b d \Rightarrow a d b c \Rightarrow d a b c \Rightarrow d a c b$
 odd even odd even

some parity regardless of path.

4. Levi-Civita symbol: $\epsilon_{ijk} \dots$

a. For an n -object system, $\epsilon_{ijk} \dots$ has n subscripts

b. $\epsilon_{ijk} \dots = +1$ even permutation
 $\epsilon_{ijk} \dots = -1$ odd permutation
 $\epsilon_{ijk} \dots = 0$ not a permutation (repeated index)

} from a reference order.

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5. Def: Determinant for a $n \times n$ array (n equations, n unknowns)

$$D_n = \begin{vmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & \dots & \dots & a_{nn} \end{vmatrix} = \sum_{ijk\dots} \epsilon_{ijk\dots} a_{1i} a_{2j} \dots$$

D. Computing Determinants

1. Ex: 2×2 Array:

$$D_2 = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} = \overset{(+1)}{\epsilon_{12}} a_{11} a_{22} + \overset{(-1)}{\epsilon_{21}} a_{12} a_{21} = a_{11} a_{22} - a_{12} a_{21}$$

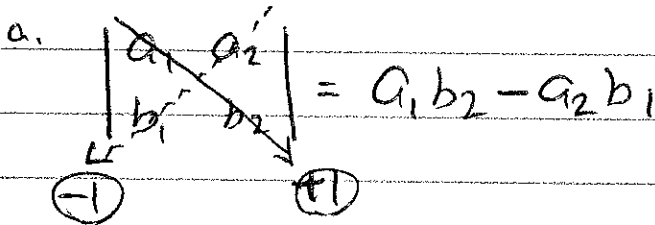
2. Ex: 3×3 Array:

$$D_3 = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = \sum_{ijk} \epsilon_{ijk} a_{1i} a_{2j} a_{3k}$$

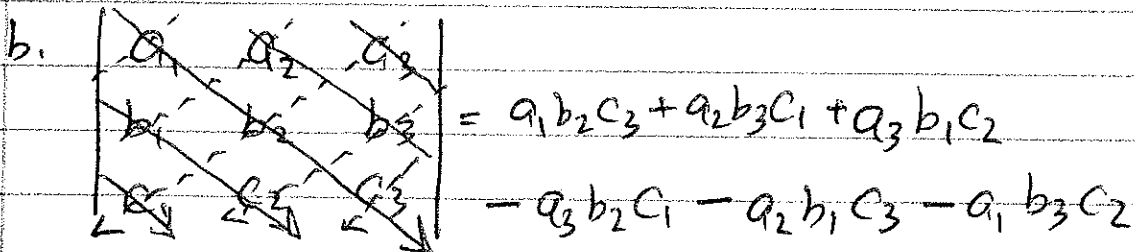
$$= \epsilon_{123} a_{11} a_{22} a_{33} - \epsilon_{132} a_{11} a_{23} a_{32} + \epsilon_{312} a_{13} a_{21} a_{32} - \epsilon_{321} a_{13} a_{22} a_{31} + \epsilon_{231} a_{12} a_{23} a_{31} - \epsilon_{213} a_{12} a_{21} a_{33}$$

3. Shortcut for 2×2 & 3×3 Determinants:

a. $\begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} = a_1 b_2 - a_2 b_1$



b. $\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 b_2 c_3 + a_2 b_3 c_1 + a_3 b_1 c_2 - a_3 b_2 c_1 - a_2 b_1 c_3 - a_1 b_3 c_2$



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E. Properties of Determinants:

1. Interchanging two rows (or columns) changes sign of D .

2. Transposition (all $b_{ji} = a_{ij}$) does not alter D .

3. Multiplying all members of a row (or column) by a factor k changes value to kD .

$$k \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} = \begin{vmatrix} ka_1 & a_2 \\ kb_1 & b_2 \end{vmatrix} = \begin{vmatrix} ka_1 & ka_2 \\ b_1 & b_2 \end{vmatrix}$$

4. If elements of a row (or column) are sums of two quantities, $D = D_1 + D_2$.

$$\begin{vmatrix} a_1 + x_1 & a_2 \\ b_1 + x_2 & b_2 \end{vmatrix} = \begin{vmatrix} x_1 & a_2 \\ x_2 & b_2 \end{vmatrix} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$

5. Implications:

a. Any determinant with two rows (or columns) equal (or proportional) will have $D = 0$.

b. The value of D is unchanged if a multiple of one row (or column) is added element-by-element to another.

c. If any row or column is all zeros, $D = 0$.

F. Laplacian Expansion by Minors

1. Def: Minor

a. For an order n determinant, the minor M_{ij} associated with element a_{ij} is the order $(n-1)$ determinant produced by removing the i th row and j th column.

$$\begin{array}{c} \begin{vmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{vmatrix} \\ \text{Minor of } a_{22} \\ \Rightarrow M_{22} = \begin{vmatrix} a_{11} & a_{13} & a_{14} \\ a_{31} & a_{33} & a_{34} \\ a_{41} & a_{43} & a_{44} \end{vmatrix} \end{array}$$

2. Expansion by Minors: Choose any row or column to expand,

$$D_n = \sum_{j=1}^n a_{ij} (-1)^{i+j} M_{ij}$$

a. NOTE! Choosing a column with lots of zeros is best.

3. Ex: Expanding by minors, evaluate

$$D = \begin{vmatrix} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 \end{vmatrix}$$

a. Expand across top row!

$$D = \sum_{j=1}^4 a_{1j} (-1)^{1+j} M_{1j}$$

$$= (0)M_{11} - (1)M_{12} + (0)M_{13} - (0)M_{14} = -M_{12}$$

$$b. M_{12} = \begin{vmatrix} -1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{vmatrix} = -(-1)(1)(-1) = -1$$

c. Thus $D = -M_{12} = 1$

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G. Solving Systems of Linear Equations

$$\begin{aligned} 1. \quad & a_1 x_1 + a_2 x_2 + a_3 x_3 = h_1 \\ & b_1 x_1 + b_2 x_2 + b_3 x_3 = h_2 \\ & c_1 x_1 + c_2 x_2 + c_3 x_3 = h_3 \end{aligned} \quad \text{So } D = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

2. Cramer's Rule:

a. Take x_1 $D = \begin{vmatrix} a_1 x_1 & a_2 & a_3 \\ b_1 x_1 & b_2 & b_3 \\ c_1 x_1 & c_2 & c_3 \end{vmatrix} = \begin{vmatrix} a_1 x_1 + a_2 x_2 + a_3 x_3 & a_2 & a_3 \\ b_1 x_1 + b_2 x_2 + b_3 x_3 & b_2 & b_3 \\ c_1 x_1 + c_2 x_2 + c_3 x_3 & c_2 & c_3 \end{vmatrix}$

$$= \begin{pmatrix} h_1 \\ h_2 \\ h_3 \end{pmatrix}$$

b. Thus $x_1 = \frac{1}{D} \begin{vmatrix} h_1 & a_2 & a_3 \\ h_2 & b_2 & b_3 \\ h_3 & c_2 & c_3 \end{vmatrix}$

c. Similarly, $x_2 = \frac{1}{D} \begin{vmatrix} a_1 & h_1 & a_3 \\ b_1 & h_2 & b_3 \\ c_1 & h_3 & c_3 \end{vmatrix}$, etc.

For x_i solution,
Simply replace i th
column with RHS values!

3a. These solutions for x_i are unique.

b. If all $h_i = 0$, then unique solution for $D \neq 0$ is all $x_i = 0$.

H. Linearly Dependent Equations

1. For n linear equations with n variables,
- if $D \neq 0$, equations are linearly independent
 - if $D = 0$, equations are linearly dependent

2. Linearly dependent equations arise often in physics.

a. For homogeneous equations (all $h_i = 0$), one or more equations in the set are linear combinations of the others. Thus, fewer than n equations for n unknowns

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b. Thus, we may choose values for one (or more) variables, and we can solve for all other variables in terms of those values.

⇒ Thus, we obtain a manifold (a parameterized set) of solutions.

c. Ex: Plasma Waves:

The linear response in plasmas leads to wave behavior. Solution for linear plasma wave properties is often important for determining the physical response of a system to perturbations.

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3. A system of n homogeneous linear equations has non-trivial solutions only if $D=0$.

4. The scale of the solutions (amplitude) is arbitrary.

5. Ex: Linearly Dependent Homogeneous Equations

$$x_1 + x_2 + x_3 = 0$$

$$x_1 + 3x_2 + 5x_3 = 0$$

$$x_1 + 2x_2 + 3x_3 = 0$$

$$\begin{aligned} \text{a. } D &= \begin{vmatrix} 1 & 1 & 1 \\ 1 & 3 & 5 \\ 1 & 2 & 3 \end{vmatrix} = (1 \cdot 3 \cdot 3) + (1 \cdot 5 \cdot 1) + (1 \cdot 1 \cdot 2) - (1 \cdot 3 \cdot 1) - (1 \cdot 1 \cdot 3) - (1 \cdot 5 \cdot 2) \\ &= 9 + 5 + 2 - 3 - 3 - 10 = 0! \Rightarrow \text{Nontrivial Solutions exist.} \end{aligned}$$

b. Solving: i) NOTE! 3rd equation is half the sum of the other two. ⇒ Drop it!

$$\text{ii) } ② - ① = 2x_2 + 4x_3 = 0 \Rightarrow x_2 = -2x_3$$

$$\text{iii) } 3① - ② = 2x_1 - 2x_3 = 0 \Rightarrow x_1 = x_3$$

$$\text{iv) Thus } (x_1, x_2, x_3) = (x_3, -2x_3, x_3) = (1, -2, 1) x_3$$

The relationships between x_1, x_2, x_3 , given by $(1, -2, 1)$, has important physical significance. Arbitrary Scaling Factor. For all solutions.

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I. Gauss Elimination:

1. A versatile and robust procedure for evaluating determinants, solving linear equations, and matrix inversion \Rightarrow NUMERICAL

2. Ex: Solve

$$3x + 2y + z = 11$$

$$2x + 3y + z = 13$$

$$x + y + 4z = 12$$

IMPLEMENTATION:

For numerical accuracy,

Solution procedure:

a. Conditioning: Arrange to have largest coefficients on diagonal.

① Divide each row by initial coefficient ② Subtract row 1 from 2 & 3:

$$(x \frac{1}{3}) \quad x + \frac{2}{3}y + \frac{1}{3}z = \frac{11}{3}$$

$$x + \frac{2}{3}y + \frac{1}{3}z = \frac{11}{3}$$

$$(x \frac{1}{2}) \quad x + \frac{3}{2}y + \frac{1}{2}z = \frac{13}{2}$$

$$\frac{5}{6}y + \frac{1}{6}z = \frac{17}{6}$$

$$x + y + 4z = 12$$

$$\frac{1}{3}y + \frac{11}{3}z = \frac{25}{3}$$

③ Divide row 2 & 3 by initial coefficient ④ Subtract row 2 from 3:

$$(x \frac{6}{5}) \quad x + \frac{2}{3}y + \frac{1}{3}z = \frac{11}{3}$$

$$x + \frac{2}{3}y + \frac{1}{3}z = \frac{11}{3}$$

$$(x \frac{6}{5}) \quad y + \frac{1}{5}z = \frac{17}{5}$$

$$y + \frac{1}{5}z = \frac{17}{5}$$

$$(x \frac{6}{5}) \quad y + 11z = 25$$

$$\frac{54}{5}z = \frac{108}{5}$$

⑤ Solve for z from row 3

$$\boxed{z=2}$$

⑥ Solve for y from row 2 and z=2:

$$y + \frac{2}{5} = \frac{17}{5} \Rightarrow \boxed{y=3}$$

⑦ Solve for x from row 1

$$x + 2 + \frac{2}{3} = \frac{11}{3} \Rightarrow \boxed{x=1}$$

c. Find determinant: ① $D = \begin{vmatrix} 3 & 2 & 1 \\ 2 & 3 & 1 \\ 1 & 1 & 4 \end{vmatrix}$

② We operated by $(\frac{1}{3})(\frac{1}{2})(\frac{6}{5})(3)$, so

$$D = (3)(2)\left(\frac{5}{6}\right)\left(\frac{1}{3}\right) \begin{vmatrix} 1 & \frac{2}{3} & \frac{1}{3} \\ 0 & 1 & \frac{1}{5} \\ 0 & 0 & \frac{54}{5} \end{vmatrix} = \frac{5}{3} \cdot \frac{54}{5} = \boxed{18}$$

Evaluation of \uparrow triangular matrix determinant is trivial!