

Numerical Lecture #5: Monte Carlo Implementation of Collisions

Ref: C.K. Birdsall, "Particle-in-Cell Charged-Particle Simulations, Plus Monte Carlo Collisions with Neutral Atoms, PIC-MCC,"
IEEE Transactions on Plasma Science 19: 65 (1991).

I. Monte Carlo Collisions

A. General Idea

1. A Monte Carlo (probabilistic) approach can be taken to model collisions in plasmas.
2. Can be used to model
 - a. Coulomb collisions with ions and electrons
 - b. Elastic collisions with neutrals
 - c. Charge exchange collisions
 - d. Ionization
3. Monte Carlo Collisions (MCC) are widely used with Particle-in-Cell (PIC) simulations (self-consistent)
4. Detailed collisional modeling is used to conserve momentum & energy while reproducing desired scaling.

B. Basic Approach

Step ①

1. Compute Probability of Collision in one timestep Δt .
 - a. Collision frequency $\nu(v)$ is generally a function of v .
 - b. Ex: For charged particle-neutral collisions,

$$\nu(v_j) = n_{\text{gas}} \sigma(E_j) v_j$$

where n_{gas} is neutral gas density, v_j is velocity of particle "j"
 $\sigma(E_j)$ is collision cross-section (depends on particle energy E_j)

Z. B. (Continued)

Times ②

c. For Coulomb collisions, $\nu \propto \frac{1}{v^3}$ [Spitzer (1962)]

d. Probability of collision: $P_{\text{coll}} = 1 - \exp[-\nu \Delta t]$
in timestep Δt

i) NOTE: For weakly collisional plasmas, $\nu \Delta t \ll 1$, so

$$P_{\text{coll}} = 1 - \left[1 - \nu \Delta t + \frac{(\nu \Delta t)^2}{2!} - \dots \right] = \nu \Delta t + \mathcal{O}(\nu \Delta t)^2$$

ii) Since $\nu \Delta t \ll 1$, $P_{\text{coll}} \approx \nu \Delta t$ is a Poisson process

Step ②

2. Determine if collision occurs:

a. Choose random number $0 \leq R_1 \leq 1$

b. If $P_{\text{coll}} > R_1$, then a collision occurs!

Step ③

3. Determine the appropriate scattering process

a. Only if more than one collision type is modeled.

Step ④

4. Compute the new (scattered) velocity

a. NOTE: For self-consistent plasma simulations (PIC), collisions should conserve momentum & energy.

b. Step ④a: Determine scattered particle energy

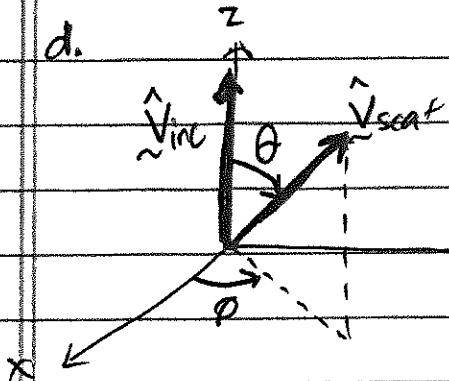
i) For electron-ion collisions with $m_i \gg m_e$, no exchange

of energy, so $E_{\text{scat},e} = E_{\text{inc},e}$.

ii) For like-particle collisions, colliding particle energies are constant in center-of-mass frame-of-reference.

c. Step ④b Compute scattering angle

I. B. 4. (Continued)



Scattering angle in 4π steradians can be described by two angles (θ, ϕ) away from initial velocity aligned with z-axis.

e. Transform from initial velocity v_{inc} to scattered velocity v_{scat} .

f. Small-angle scattering: Spitzer (1962): $P(\theta)d\theta = \left(\frac{\theta d\theta}{\langle \theta \rangle^2} \Delta t\right) \exp\left[-\frac{\theta^2}{2\langle \theta \rangle^2} \Delta t\right]$

C. Simple Implementation

where $\langle \theta \rangle^2 = \frac{3ap}{I} \frac{h\omega}{A}$, $A = \frac{6\pi m}{Z} \left[\frac{v^2}{c^2}\right]^{\frac{3}{2}}$

1. Consider Coulomb scattering of electrons from massive ions, $m_i \gg m_e$

a. Thus $E_{scat, e} = E_{inc, e}$

~~2. θ is small angle scattering. Numerical small angle scattering is less frequent than large angle scattering. It is more quantitatively accurate, but with some negative issues.~~

3 a. Take $v = \text{constant}$ s.t. $v\Delta t \ll 1$
 \Rightarrow Poisson process with $P_{coll} = v\Delta t$

4. Implement ~~the~~ electron-ion Coulomb collisions to see effect of collisions on confinement in a magnetic mirror geometry. (See HW #5a)