



#### A new unit of distance: the parsec

A parsec is the distance of a star whose parallax is 1 arcsecond.

A star with a parallax of 1/2 arcsecond is at a distance of 2 parsecs.

#### What is the parsec?

- 3.086 E+16 meters
- 206,265 astronomical units

## Another unit of distance (I like this one better): **light year**

A light year is the distance a light ray travels in one year

#### A light year is:

- 9.460E+15 meters
- 3.26 light years = 1 parsec

### So what are the distances to the stars?

- First measurements made in 1838 (Friedrich Bessel)
- Closest star is Alpha Centauri, p=0.75 arcseconds, d=1.33 parsecs= 4.35 light years
- Nearest stars are a few to many parsecs, 5 - 20 light years



### The distances to the stars are truly enormous

 If the distance between the Earth and Sun were shrunk to 1 cm (0.4 inches), Alpha Centauri would be 2.75 km (1.7 miles) away













- Arcturus ... 36 light years
- Vega ... 26 light years
- Altair ... 17 light years
- Beta Canum Venaticorum .. 27 light years (a star like the Sun)
- Lambda Serpentis ... 38 light years (\*\*\*)
- 72 Herculis ... 47 light years (\*\*\*)
- 18 Scorpii ... 46 light years (the "Solar Twin")



measured with a precision of 10 percent or better".
1 percent parallaxes for only few dozen stars (p377 of book)

### The Hipparchos spacecraft (1989-1993)

- 1 % distances for over 400 stars
- 5 % distances for 10,000 stars
- We have better knowledge of our neighbors, and their properties



### In the future...GAIA

- Will measure parallaxes
   of a billion stars
- Will have angular precision of about 1:100000 arcsec
- Roughly 10% distances 10,000 parsecs away
- Launch in 2012
- Will produce important advances in astronomy













Brightnesses of Stars: The Magnitude System

human eye as a light detector

# Magnitudes, Apparent and Absolute

- Apparent magnitude is the brightness of an object as *it appears to you*
- System due to Hipparchos (2<sup>nd</sup> century BC)
- Nowadays system made more precise
- Magnitude changes are "logarithmic", each magnitude means factor of 2.512 in brightness
- See Table 16.2 (p382)

### Table 16.2...Magnitude differences and brightness ratios

Magnitude Diff.	Brightness ratio
0.0	1.0
1.0	2.5
2.0	6.3
5.0	100.0

Pick a bright (first magnitude) star as
m=0, and assign magnitudes to all
astronomical objects. Table 16.1

Object	Apparent magnitude
Arcturus	-0.06
Vega	0.04
Altair	0.77
Deneb	1.26
Zeta UMa	2.27
Theta Capricorni	4.07
Limit of naked eye visibility: 5.0 - 6.0	

4